Jquery Marquee Plugin Usage

By using following codes, we can get rid of marquee element. For more information please click

```
1    <style type="text/css">
2        .wordwrap {
3
4            white-space: -moz-pre-wrap; /* Firefox */
5            white-space: -pre-wrap; /* Opera <7 */
6            white-space: -o-pre-wrap; /* Opera 7 */
7            word-wrap: break-word; /* IE */
8        }
9
10       .marquee,.marquee-left { overflow: hidden; }
11   </style>
12   <script type="text/javascript">
13       $(function () {
14           var options = {
15               duration: 25000, gap: 150, delayBeforeStart: 0, duplicated: true, pauseOnHover:
     true,allowCss3Support: false};
16           $('div.marquee-left').marquee(options);
17           $.extend(options, {direction:'up'});
18           $('div.marquee').marquee(options);
19
20           $('div.marquee ,div.marquee-left').mouseover(function() {
21               $(this).marquee("pause");
22           }).mouseout(function() {
23               $(this).marquee("resume");
24           });
25
26       });
27   </script>
```

Content of marquee.js File

```
1    /**
2     * jQuery.marquee - scrolling text like old marquee element
3     * @author Aamir Afridi - aamirafridi(at)gmail(dot)com / http://aamirafridi.com/jquery/jquery-
4    marquee-plugin
5     */
6    !function(e) {
7        e.fn.marquee = function(t) {
8            return this.each(function() {
9                var i, a, n, r, s, o = e.extend({}, e.fn.marquee.defaults, t), u = e(this), d = 3,
10   p = "animation-play-state", l = !1, c = function(e, t, i) { for (var a = ["webkit", "moz",
11   "MS", "o", ""], n = 0; n < a.length; n++) a[n] || (t = t.toLowerCase()),
12   e.addEventListener(a[n] + t, i, !1) },
13               f = function(e) {
14                   var t = [];
15                   for (var i in e) e.hasOwnProperty(i) && t.push(i + ":" + e[i]);
16                   return t.push(), "{" + t.join(",") + "}"
17               },
18               m = function() { u.timer = setTimeout(B, o.delayBeforeStart) },
19               g = { pause: function() { l && o.allowCss3Support ? i.css(p, "paused") :
20   e.fn.pause && i.pause(), u.data("runningStatus", "paused"), u.trigger("paused") }, resume:
21   function() { l && o.allowCss3Support ? i.css(p, "running") : e.fn.resume && i.resume(),
22   u.data("runningStatus", "resumed"), u.trigger("resumed") }, toggle: function() { g["resumed" ==
23   u.data("runningStatus") ? "pause" : "resume"]() }, destroy: function() { clearTimeout(u.timer),
24   u.find("*").andSelf().unbind(), u.html(u.find(".js-marquee:first").html()) } };
25               if ("string" == typeof t) return void (e.isFunction(g[t]) && (i || (i =
26   u.find(".js-marquee-wrapper")), u.data("css3AnimationIsSupported") === !0 && (l = !0),
27   g[t]()));
```

```
var h;
e.each(o, function(e, t) {
    if (h = u.attr("data-" + e), "undefined" != typeof h) {
        switch (h) {
        case "true":
            h = !0;
            break;
        case "false":
            h = !1
        }
        o[e] = h
    }
}), o.duration = o.speed || o.duration, r = "up" == o.direction || "down" ==
o.direction, o.gap = o.duplicated ? parseInt(o.gap) : 0, u.wrapInner('<div class="js-
marquee"></div>');
var v = u.find(".js-marquee").css({ "margin-right": o.gap, "float": "left" });
if (o.duplicated && v.clone(!0).appendTo(u), u.wrapInner('<div
style="width:100000px" class="js-marquee-wrapper"></div>'), i = u.find(".js-marquee-wrapper"),
r) {
    var y = u.height();
    i.removeAttr("style"), u.height(y), u.find(".js-marquee").css({ "float":
"none", "margin-bottom": o.gap, "margin-right": 0 }), o.duplicated && u.find(".js-
marquee:last").css({ "margin-bottom": 0 });
    var x = u.find(".js-marquee:first").height() + o.gap;
    o.startVisible && !o.duplicated ? (o._completeDuration = (parseInt(x, 10) +
parseInt(y, 10)) / parseInt(y, 10) * o.duration, o.duration = parseInt(x, 10) / parseInt(y, 10)
* o.duration) : o.duration = (parseInt(x, 10) + parseInt(y, 10)) / parseInt(y, 10) * o.duration
} else s = u.find(".js-marquee:first").width() + o.gap, a = u.width(),
o.startVisible && !o.duplicated ? (o._completeDuration = (parseInt(s, 10) + parseInt(a, 10)) /
parseInt(a, 10) * o.duration, o.duration = parseInt(s, 10) / parseInt(a, 10) * o.duration) :
o.duration = (parseInt(s, 10) + parseInt(a, 10)) / parseInt(a, 10) * o.duration;
if (o.duplicated && (o.duration = o.duration / 2), o.allowCss3Support) {
    var I = document.body || document.createElement("div"), b = "marqueeAnimation-
" + Math.floor(1e7 * Math.random()), S = "Webkit Moz O ms Khtml".split(" "), w = "animation", q
= "", j = "";
    if (I.style.animation && (j = "@keyframes " + b + " ", l = !0), l === !1)
        for (var C = 0; C < S.length; C++)
            if (void 0 !== I.style[S[C] + "AnimationName"]) {
                var V = "-" + S[C].toLowerCase() + "-";
                w = V + w, p = V + p, j = "@" + V + "keyframes " + b + " ", l =
!0;
                break
            }
    l && (q = b + " " + o.duration / 1e3 + "s " + o.delayBeforeStart / 1e3 + "s
infinite " + o.css3easing, u.data("css3AnimationIsSupported", !0))
}
var A = function() { i.css("margin-top", "up" == o.direction ? y + "px" : "-" + x
+ "px") }, k = function() { i.css("margin-left", "left" == o.direction ? a + "px" : "-" + s +
"px") };
o.duplicated ? (r ? o.startVisible ? i.css("margin-top", 0) : i.css("margin-top",
"up" == o.direction ? y + "px" : "-" + (2 * x - o.gap) + "px") : o.startVisible ?
i.css("margin-left", 0) : i.css("margin-left", "left" == o.direction ? a + "px" : "-" + (2 * s
- o.gap) + "px"), o.startVisible || (d = 1)) : o.startVisible ? d = 2 : r ? A() : k();
var B = function() {
    if (o.duplicated && (1 === d ? (o._originalDuration = o.duration, r ?
o.duration = "up" == o.direction ? o.duration + y / (x / o.duration) : 2 * o.duration :
o.duration = "left" == o.direction ? o.duration + a / (s / o.duration) : 2 * o.duration, q &&
(q = b + " " + o.duration / 1e3 + "s " + o.delayBeforeStart / 1e3 + "s " + o.css3easing), d++)
: 2 === d && (o.duration = o._originalDuration, q && (b += "0", j = e.trim(j) + "0 ", q = b + "
" + o.duration / 1e3 + "s 0s infinite " + o.css3easing), d++)), r ? o.duplicated ? (d > 2 &&
i.css("margin-top", "up" == o.direction ? 0 : "-" + x + "px"), n = { "margin-top": "up" ==
o.direction ? "-" + x + "px" : 0 }) : o.startVisible ? 2 === d ? (q && (q = b + " " +
o.duration / 1e3 + "s " + o.delayBeforeStart / 1e3 + "s " + o.css3easing), n = { "margin-top":
"up" == o.direction ? "-" + x + "px" : y + "px" }, d++) : 3 === d && (o.duration =
o._completeDuration, q && (b += "0", j = e.trim(j) + "0 ", q = b + " " + o.duration / 1e3 + "s
0s infinite " + o.css3easing), A()) : (A(), n = { "margin-top": "up" == o.direction ? "-" +
i.height() + "px" : y + "px" }) : o.duplicated ? (d > 2 && i.css("margin-left", "left" ==
```

```
      o.direction ? 0 : "-" + s + "px"), n = { "margin-left": "left" == o.direction ? "-" + s + "px"
      : 0 }) : o.startVisible ? 2 === d ? (q && (q = b + " " + o.duration / 1e3 + "s " +
      o.delayBeforeStart / 1e3 + "s " + o.css3easing), n = { "margin-left": "left" == o.direction ?
      "-" + s + "px" : a + "px" }, d++) : 3 === d && (o.duration = o._completeDuration, q && (b +=
      "0", j = e.trim(j) + "0 ", q = b + " " + o.duration / 1e3 + "s 0s infinite " + o.css3easing),
      k()) : (k(), n = { "margin-left": "left" == o.direction ? "-" + s + "px" : a + "px" }),
      u.trigger("beforeStarting"), l) {
                          i.css(w, q);
                          var t = j + " { 100% " + f(n) + "}", p = i.find("style");
                          0 !== p.length ? p.filter(":last").html(t) : i.append("<style>" + t +
      "</style>"), c(i[0], "AnimationIteration", function() { u.trigger("finished") }), c(i[0],
      "AnimationEnd", function() { B(), u.trigger("finished") })
                      } else i.animate(n, o.duration, o.easing, function() { u.trigger("finished"),
      o.pauseOnCycle ? m() : B() });
                      u.data("runningStatus", "resumed")
                  };
                  u.bind("pause", g.pause), u.bind("resume", g.resume), o.pauseOnHover &&
      u.bind("mouseenter mouseleave", g.toggle), l && o.allowCss3Support ? B() : m()
                  })
          }, e.fn.marquee.defaults = { allowCss3Support: !0, css3easing: "linear", easing: "linear",
      delayBeforeStart: 1e3, direction: "left", duplicated: !1, duration: 5e3, gap: 20, pauseOnCycle:
      !1, pauseOnHover: !1, startVisible: !1 }
      }(jQuery);
```

Content Of jquery.pause.min.js File

```
1    /*
2      * Pause jQuery plugin v0.1
3      *
4      * Copyright 2010 by Tobia Conforto <tobia.conforto@gmail.com>
5      *
6      * Based on Pause-resume-animation jQuery plugin by Joe Weitzel
7      *
8      * This program is free software; you can redistribute it and/or modify it
9      * under the terms of the GNU General Public License as published by the Free
10     * Software Foundation; either version 2 of the License, or(at your option)
11     * any later version.
12     *
13     * This program is distributed in the hope that it will be useful, but WITHOUT
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15     * FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for
16     * more details.
17     *
18     * You should have received a copy of the GNU General Public License along with
19     * this program; if not, write to the Free Software Foundation, Inc., 51
20     * Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA.
21     */
22    (function () { var e = jQuery, f = "jQuery.pause", d = 1, b = e.fn.animate, a = {}; function
      c() { return new Date().getTime() } e.fn.animate = function (k, h, j, i) { var g = e.speed(h,
      j, i); g.complete = g.old; return this.each(function () { if (!this[f]) { this[f] = d++ } var l
      = e.extend({}, g); b.apply(e(this), [k, e.extend({}, l)]); a[this[f]] = { run: true, prop: k,
      opt: l, start: c(), done: 0 } }) }; e.fn.pause = function () { return this.each(function () {
      if (!this[f]) { this[f] = d++ } var g = a[this[f]]; if (g && g.run) { g.done += c() - g.start;
      if (g.done > g.opt.duration) { delete a[this[f]] } else { e(this).stop(); g.run = false } } })
      }; e.fn.resume = function () { return this.each(function () { if (!this[f]) { this[f] = d++ }
      var g = a[this[f]]; if (g && !g.run) { g.opt.duration -= g.done; g.done = 0; g.run = true;
      g.start = c(); b.apply(e(this), [g.prop, e.extend({}, g.opt)]) } }) } })();
```